

# **Single relay and Relays with interlock**

## **USER MANUAL**

Translation of the original instructions

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VERSION	DATE	CHANGES
1.0	28/06/2022	-
1.1	21/11/2022	added “state before power off”

Any information inside this manual can be changed without advice.

This handbook can be download freely from the website:  
[www.eelectron.com](http://www.eelectron.com)

Exclusion of liability:  
Despite checking that the contents of this document match the hardware and software, deviations cannot be completely excluded. We therefore cannot accept any liability for this.  
Any necessary corrections will be incorporated into newer versions of this manual.

Symbol for relevant information 

Symbol for warning 



## 1. Single relay – general parameters

KNX PARAMETER	SETTINGS	
<b>Relay type, normally closed or open</b>	Normally open Normally close	
With this parameter it is possible to set the operating mode of the relay. The relay can be used as "open contact" or "closed contact"; this distinction is only logical because the relay has only one pole and a terminal connected to the NC contact is not available.		
<b>Command (relay status)</b>	<b>Normally open</b>	<b>Normally closed</b>
ON (activated)	contact closed	contact open
OFF (deactivated)	contact open	contact closed

KNX PARAMETER	SETTINGS
<b>Command activation telegram</b>	Activate with ON Activate with OFF
Determines whether the function is activated with a telegram "1" (i.e. off = "0") or is activated with telegram "0" (i.e. off = "1")	
<b>Scene sources</b>	do not use scene objects enable local scene object enable global scene object enable local and global scene object
With this parameter it is possible to enable the local or global scene object.	
<b>Addition object type</b>	do not use use for logic function use for locking function
With this parameter it is possible to enable two additional functions.	
<b>Global command object</b>	Do not use global command object Use global command object as command Use global command object as logic
This parameter refers to the management of global objects. Please refer to the user manual of the device for more information. See paragraph "6. Global Command object"	
<b>Relay state at power on</b>	No Action GO ON GO OFF state before power OFF
Set this parameter to determine the status that the relay must take when the bus voltage when it is restored.	
The "state before power OFF" value is not always available, check the user manual of the specific device.	
<b>Relay state at power off</b>	No Action GO ON GO OFF
Set this parameter to determine the status that the relay must take when the bus voltage drops.	
<b>Feedback enable/disable</b>	Disabled Always On variation

<b>Disabled:</b> the relay status is never sent	
<b>Always:</b> status is transmitted each time the relay receives an actuation command	
<b>On variation:</b> the relay status is only transmitted when its status changes	
<b>Counter Type</b>	Nothing Instant Power Count energy Count ON or OFF time Count ON/OFF Toggles
The device allows to send on the bus one of the following counters:	
<b>Instant Power:</b> instantaneous power absorbed (presumed); it is not possible to measure the absorbed power but it is possible to send the presumed value (in Wh or kWh) based on the ETS parameter set as energy consumed in Watt or Kilowatt.	
<b>Count energy:</b> Energy consumed (presumed); it is not possible to measure the energy consumed but it is possible to send the presumed value based on the ETS parameter set as energy consumed in Watt or Kilowatt.	
<b>Count ON or OFF time:</b> counts the ON or OFF time of the relay in hours [2 bytes - dpt 7.007 time (h)]	
<b>Count ON/OFF Toggles:</b> counts the number of relay commutations [4 bytes – dpt 12.001 counter pulses]	
<b>Timing function type</b>	No timing function On/off with timing and delay Continuous switching
<b>No timing function:</b> no timed function	
<b>On/off with timing and delay:</b> this parameter enables an object dedicated to managing the timed output "<Output Ax   xx> Timing" with which to set a delay on activation, deactivation or the staircase lighting function.	
<b>Continuous switching:</b> function that switches the relay ON / OFF continuously	

## 2. Single relay – Timing

Communication object involved:

"<Output Axx   xx> Timing"	1 Bit	CW
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### On/off with timing and delay (stair case)

KNX PARAMETER	SETTINGS
<b>Timing function activation telegram</b>	activate on OFF telegram activate on ON telegram
It defines the telegram function on which the timing function is activated.	
<b>Timing unit measure</b>	seconds / minutes / hours
Sets the unit of measure for the following timing parameters.	
<b>Switch ON delay (0=no switch ON delay)</b>	0..255
Sets the delay between receiving the ON command and activating the corresponding output (if set to 0 there will be no delays and execution will be immediate)	

<b>ON state retention time (0=never switch OFF)</b>	0..255
Sets the automatic switch-off time (staircase lights); if set = 0 it must be turned off by an OFF command	
<b>Behaviour when receiving deactivation telegram during timing</b>	Ignore command Go to retention end (switch off) Go to off state after time
<b>Ignore command:</b> the OFF command is ignored Go to retention end (switch off): the OFF command is executed immediately. Go to off state after time: The off command is executed after the time defined by the Switch OFF delay parameter	
<b>Switch OFF delay, 0 = switch OFF immediately</b>	0..255
Sets the delay between receiving the OFF command and activating the corresponding output (if set to 0 there will be no delays and execution will be immediate)	

Example 1: Set the staircase light to automatically switch off after 5 minutes without the possibility of manual switch-off	
PARAMETER	VALUE
Timing unit measure	minutes
Switch ON delay	0
ON state retention time	5
Behaviour when receiving deactivation telegram during timing	Ignore command

Example 2: Set the automatic staircase light off after 50 seconds with the possibility of manual switch-off	
PARAMETER	VALUE
Timing unit measure	seconds
Switch ON delay	0
ON state retention time	50
Behaviour when receiving deactivation telegram during timing	Go to retention end (switch off):
Switch OFF delay	

Example 3: Set light ON with 5 seconds delay and OFF with 60 seconds delay	
PARAMETER	VALUE
Timing unit measure	seconds
Switch ON delay	5
ON state retention time	0
Behaviour when receiving deactivation telegram during timing	Go to off state after time
Switch OFF delay	60

KNX PARAMETER	SETTINGS
<b>Behaviour when receiving telegram during timing</b>	Ignore Restart ON state retention timer Extend time

Sets the behaviour of the device when ON command is received while the timing is running: <b>Ignore:</b> the reception of an ON command is ignored and the timing continues. <b>Restart ON state retention timer:</b> when an ON command is received, the device restarts the timing <b>Extend time:</b> Upon receiving an ON command, the device extends the timing	
<b>Warning signal before switch OFF</b>	Do not signal 15 seconds 30 seconds 1 minutes 2 minutes 5% of retention time 10% of retention time 15% of retention time
Set the warning time before the end of the timed function; the device signals the imminent end of the timing with a short power off. <b>Do not signal</b> No warning signal is executed <b>15 s / 30 s / 1 min / 2 min</b> Indicates how much time before the end of the timing the warning signal is executed <b>5% / 10% / 15% of retention time</b> Indicates how much time before the end of the timing ( in percentage) takes place the prevision (if the timing is 60 seconds setting 10% of retention time the warning takes place 6 seconds before the end.	
<b>Command during timing behaviour</b>	Actuate command and reset timing function Ignore command
Determines the behaviour in case of receiving an ON or OFF command during the timing execution. <b>Actuate command and reset timing:</b> It executes the command received and cancels the timing in progress. <b>Ignore command:</b> Ignore the command received.	
<b>Timing behaviour at power ON</b>	do nothing restore the timing state before power off
Only when the parameter "Relay state at power on" is set in "no action". It defines if, after power on, the relay restores its timing state or not.	

**Continuous switching**

KNX PARAMETER	SETTINGS
<b>Timing unit measure</b>	seconds / minutes / hours
Sets the unit measure for the following timing parameters.	
<b>Continuous switching ON time</b>	1..255
Relay ON time during continuous switching	
<b>Continuous switching OFF time</b>	1..255
Relay OFF time during continuous switching	

**3. Single relay – scenes**

Communication object involved:

"<Output Axx   xx> Scene	1 Byte	CW
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Enabling the scenario management, it is possible to associate up to 12 KNX scenarios and up to 64 dynamic scenarios to each

output ( see: Single relay – dynamic scenes).  
You can send 2 commands to the scene object:

- **Recall scene:** it is a command used to start execution of a scenario
- **Save scene:** it is a command used to save the current status of the relays (when the command is received), this status is restored when the “Recall scene” telegram is received.

KNX PARAMETER	SETTINGS
<b>Scene sources</b>	Do not use scene objects Enable local scene objects Enable global scene objects Enable global and local scene objects
This parameter refers to the management of global objects. Please refer to the user manual of the device for more information. <b>Do not use scene objects:</b> scenes are disabled for this output. <b>Enable local scene objects</b> for this output the scenes are enabled and are recalled by CO <Output Axx   xx> Scenes. <b>Enable global scene objects</b> for this output the scenes are enabled and are called via global CO <Global All> Scene . <b>Enable global and local scene objects:</b> for this output the scenes are enabled both with local CO and with global CO.	

The “<Output Ax> Scene” page will show the following parameters:

KNX PARAMETER	SETTINGS
<b>Enable scene learning</b>	disabled/enabled
If disabled, the output can not execute “Save Scenario” commands	
<b>Enable dynamic scene learning</b>	disabled/enabled
See par: Single relay – dynamic scenes	
<b>Keep or override scene values after download</b>	override/keep
Determines whether the scenarios saved with the “save scene” commands are restored at the value defined in the ETS or not when a download is performed.	
<b>Scene counter</b>	1..12
Defines how many KNX scenarios are associated with the output	
<b>Scene x index</b>	1..64
Defines which index is associated with the x scenario	
<b>Scene x value</b>	OFF/ON
Defines whether the status associated with the x scenario is ON or OFF after the first download, for subsequent downloads check how the “Keep or override scenes values after download” parameter is set.	

#### 4. Single relay – dynamic scenes

Communication object involved:

“<Output Axx   xx> Scene”	1 Byte	CW
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#### DESCRIPTION

The dynamic scene function is compatible with the standard

KNX scenario and the actuators can use both at the same time. The dynamic scene function uses the same 1 byte communication object (DPT 18.001) of the standard KNX scenario while maintaining the same structure and meaning.

To activate the dynamic scene function, the “Global Dynamic Scene” parameter on the “Global Objects” page must be set as “enabled”, in this way the “<Global All> Dyn Scene” object is visible. This 1-bit communication object, one for each actuator, is used to enable / disable runtime the saving of the dynamic scenario value according to the value received on the “<Output Axx | xx> Scenes”.

#### HOW IT WORKS

When the object value “<Global All> Dyn Scene” is 0 the dynamic scene function is disabled, it is possible to learn and execute the standard KNX scenarios as set by the ETS parameter.

When the value of the object “<Global All> Dyn Scene” is 1, the dynamic scene function is enabled, during this condition any command sent to the relay is executed and also saved in memory. When a learning command is sent on the object 1 byte “<Output Axx | xx> Scene” the device saves the new status in memory and associates it with the number of the scenario just received.

If a learning command is sent to the 1 byte object “<Output Axx | xx> Scenes” without having previously updated the output status, the actuators consider this as a command to “disconnect” this output to the scenario number “n” and from this moment onwards, after receiving a recall scenario for the number of scenario “n” output does not react.

In this way it is possible to associate up to 64 scene numbers on each actuator output channel.

When the object “<Global All> Dyn Scene” returns to 0, the learning of the dynamic scenario is completed.

The scenario call operation works in the same way as the standard KNX scenario.

#### 5. Single relay – additional function

2 additional functions can be enabled: they can not be activated at the same time.

Communication object involved:

“<Output Axx   xx> Logic”	1 Bit	CW
“<Output Axx   xx> Lock”	1 Bit	CW

KNX PARAMETER	SETTINGS
<b>Additional object type</b>	Do not use Use for logic function Use for locking function

**LOGIC FUNCTION**

This function allows to control the load, through the result of a logic operation, the logic function consists of two logical inputs: the operation is performed between the logic input and the relay command object.

**LOCK FUNCTION**

Locks the relay in a specific position, this state is maintained until is received a specific command to exit the block status; any command received during the period in which the lock mode is active is not executed.

[1] : visible only if additional object is set for logic or not used  
 [2] : visible only if additional object is set for lock

This parameter refers to the management of global objects. Please refer to the user manual of the device for more information.

**Do not use lock object**

Lock function is not used

**Enable local lock object**

The block function is activated / deactivated only via the object "<Output Axx | xx> Lock"

**Enable global lock object**

The block function is only activated / deactivated via the object "<Global All> Lock"

**Enable local and global lock objects**

The block function is activated / deactivated via the object "<Output Axx | xx> Lock" or the "<Global All> Lock" object

**Single relay – logic**

When the logic operation is enabled, the output command is the result of a logical operation between the communication object "<Output Axx | xx> Logic" and the object "<Output Axx | xx> Command".

Using ETS, you can select the logical operation: whenever a telegram is received on the logical object or command object, the logic operation is recalculated and the result is interpreted as a command for the relay.

KNX PARAMETER	SETTINGS
<b>Additional command activation telegram</b>	activate with OFF activate with ON
It defines the telegram function on which the timing function is activated.	
<b>Additional command logic value after download</b>	Start in ON state Start in OFF state
This parameter allows to select the initial value of the logical operator. By setting "Last received value" the last value before switching off is considered valid.	
<b>Logic function for command and additional</b>	AND      NAND OR        NOR XOR      XNOR
It defines the logical operation to execute between local command and local logic.	
<b>Delay logic output [s]</b>	0..7
This parameter inserts a delay between the recalculation of the resulting logic function (which occurs after the objects "<Output Axx   xx> Logic" or the object "" <Output Axx   xx> Command) have been updated and the relay status update. The insertion of a delay allows to "filter" too frequent" updates on the status of the outputs due to the recalculation of the resulting logic. The delay is in seconds.	

**Single relay – lock function**

When the lock function is enabled, it forces the relay to be switched into a defined state by a bus telegram and forces it to retain this status even if it receives bus commands on other switching objects.

When the lock function is active, the local keys, also if enabled, do not work.

KNX PARAMETER	SETTINGS
<b>Lock sources</b>	Do not use lock object [1] Enable local lock object [2] Enable global lock object [1] Enable local and global lock objects [2]

On the <Output Axx> Lock page, the following parameters are set

KNX PARAMETER	SETTINGS
<b>Lock state after download</b>	Locked / unlocked
Set the value of the block function after download	
<b>Telegram for lock activation</b>	Activate on OFF telegr. Activate on OFF telegr.
Defines which telegram is to lock and which one is to unlock.	
<b>Automatic unlock after time ( 0 = never unlock automatically )</b>	0..255
Lock can be set as a timed function, the lock function is deactivated at the end of the blocking time.	
	If the lock function is set with automatic deactivation, the time-out time is reloaded each time a new lock activation telegram is received.
<b>Output value when locked</b>	Switch OFF / Switch ON
This parameter selects the state that the relay must assume when the "lock" function is activated.	
<b>Output value when unlocked</b>	Switch OFF Switch ON Switch to last value received Switch to last value before lock
<b>Switch OFF</b> Relay in OFF. <b>Switch ON</b> Relay in ON. <b>Switch to last value received</b> The relay returns to the position corresponding to the last command received. <b>Switch to last value before lock</b> The relay returns to the position prior to activation of the lock.	

## 6. Global Command object

This parameter refers to the management of global object

"Global Single" Command		1 Bit	CW
KNX PARAMETER	SETTINGS		
<b>Global command object</b>	Do not use global command object Use global command object as command Use global command object as logic		
<b>Do not use global command object</b> The result of the logic function is calculated without taking into account the values received on the global object			
<b>Use global command object as command</b> The global command is considered as a command that overlaps with the result of the logical operation.			
Delay global command object [s]	no delay/ 1..7		
With this parameter it is possible to set the time delay for the activation of global command.			
<b>Use global command object as logic</b> The global command is put into logic with the result of the main logic, the 2 logical operators can be different.			
<b>Logic for global command</b>	AND	NAND	
	OR	NOR	
	XOR	XNOR	
It defines the logical operation to execute between result of local logic (if not present, local command is considered) and global command.			
Delay global logic output [s]	no delay/ 1..7		
With this parameter it is possible to set the time delay for sending of logic output.			

## 7. Single relay – counter

When the counter function is enabled, it allows to estimate the consumption of a load connected to the relay or the number of relay movements.

### Instant power

Communication object involved:

"Output Axx   xx" Counter	4 Bytes	RCT
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KNX PARAMETER	SETTINGS
<b>Average power in ON state (Watt)</b>	1 ÷ 65535
Indicates the (assumed) average value of absorbed power.	
<b>Datapoint type</b>	W/kW
Allows you to choose the unit of measurement of the power sent to the communication object "<Output Axx   xx> Counter".	
<b>Cyclic send of counter</b>	no cyclic send 1, 2, 5, 10, 30 minutes 1, 2 hours
Defines the cyclical sending time interval of the object "<Output Axx   xx> Counter".	

### Count ON or OFF time

Communication object involved:

"Output Axx   xx" Counter	2 Bytes	RCT
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KNX PARAMETER	SETTINGS
<b>Counter reset</b>	Disabled/enabled
Allows you to enable the communication object "<Output Axx   xx> Counter Reset."	
<b>Keep or override counter after download</b>	Override/keep
Defines whether to keep or overwrite the value on the object "<Output Axx   xx>" after the download.	
<b>Counter type OFF/ON</b>	Count OFF time/ Count ON time
Defines whether to count the closing or opening time of the relay. The value is indicated through the object "<Output Axx   xx> Counter".	
<b>Ciclyc send of counter</b>	no cyclic send 1, 2, 5, 10, 30 minutes 1, 2 hours
Defines the cyclical sending time interval of the object "<Output Axx   xx> Counter".	

### Count ON/OFF toggles

Communication object involved:

"Output Axx   xx" Counter	4 Bytes	RCT
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KNX PARAMETER	SETTINGS
<b>Counter reset</b>	Disabled/enabled
Allows you to enable the communication object "<Output Axx   xx> Counter Reset."	
<b>Keep or override counter after download</b>	Override/keep
Defines whether to keep or overwrite the value on the object "<Output Axx   xx>" after the download.	
<b>Counter type</b>	Count ON to OFF transitions Count OFF to ON transitions Count all transitions
Defines whether to count the relay transitions from closed to open or vice versa or all transitions.	
<b>Cyclic send of counter</b>	no cyclic send 1, 2, 5, 10, 30 minutes 1, 2 hours



Defines the cyclical sending time interval of the object "<Output Axx | xx> Counter".

**Count Energy**

Communication object involved:

"<Output Axx   xx> Counter"	4 Bytes	RCT
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KNX PARAMETER	SETTINGS
Counter reset	Disabled/enabled
Allows you to enable the communication object "<Output Axx   xx> Counter Reset."	
Keep or override counter after download	Override/keep
Defines whether to keep or overwrite the value on the object "<Output Axx   xx>" after the download.	
Average power in ON state (Watt)	1 ÷ 65535
Indicates the (assumed) average value of absorbed power.	
Datapoint type	Wh/kWh
Allows you to choose the unit of measurement of energy. sent to the object "<Output Axx   xx> Counter."	
Cyclic send of counter	no cyclic send 1, 2, 5, 10, 30 minutes 1, 2 hours
Defines the cyclical sending time interval of the object "<Output Axx   xx> Counter".	

**8. Relays with interlock**

Communication objects involved:

<Output Xx   xx-xx> Command	1 Bit	CW
Use these 1-bit commands to activate / deactivate the individual relay outputs.		
<Output Xx   xx-xx> Status	1 Byte	CW
Objects for sending relay output states		
<Output Xx   xx-xx> Command value	1 Byte	CW
Use these 1 byte commands to set the relay index to be activated: 1 = active relay first of the interlocking group, 2 = active according to relay of the interlocking group, 0 = deactivates all the relays of the group.		
<Output Xx   xx-xx> Value status	1 Byte	CW-
Object for sending the group status of the interlocked outputs: 1 = first relay of the interlocking group active, 2 = second relay of the interlocking group active, 0 = all relays of the group deactivated.		

The INTERLOCK function allows to use a group of (consecutive) relays in interlocked mode, so that within each group only one relay can be activated at a time (or no relay). The interlock relay groups are usually used to interface other sub-systems (alarm, audio, entertainment, etc.) through the clean contact outputs of the relays.

Interlocking groups can be:

**Block B - 2 Relays with interlock**

**Block C - 3 Relays with interlock**

**Block D - 4 Relays with interlock**

**Block E - 5 Relays with interlock**

**Block F - 6 Relays with interlock**

**Block G - 7 Relays with interlock**

**Block H - 8 Relays with interlock**

Main parameters for managing interlock relays:

KNX PARAMETER	SETTINGS
Contact type	Normally open Normally close
The parameter is unique for the whole interlock relay group, if you choose "Normally closed" all the relays of the group will be closed except for the one that is activated that can remain open. If you choose "Normally open" all the relays of the group will be open except for the one that is activated that can remain closed.	
Contact delay	1 ÷ 16 seconds
It defines the time of inhibition between the deactivation of a relay and the activation of another relay.	
Interlock activation telegram	Telegram 0 Telegram 1
Defines the value of the 1-bit relay activation telegram.	
Lock sources	Do not use lock object Enable local lock object Enable global lock obj. Enable local and global lock object
This parameter refers to the management of global objects. Please refer to the user manual of the device for more information.	
<b>Do not use lock object</b> Lock function is not used	
<b>Enable local lock object</b> The block function is activated / deactivated only via the <Output Axx   object xx> Lock	
<b>Enable global lock obj</b> The block function is only activated / deactivated via the object the <Global All> Lock object	
<b>Enable local and global lock object</b> The block function is activated / deactivated via the local object Lock or the <Global All> Lock object	
In the page dedicated to the block function for the group of interlocked relays it is possible to set the behavior of the group in case of activation and deactivation of the block, after download, etc.	